

# Data Structures and Algorithms

(CS210A)

Semester I – 2014-15

## Lecture 35

- A new algorithm design paradigm: Greedy strategy  
part II

# Continuing Problem from last class

## JOB Scheduling

**Largest subset of non-overlapping job**

# A job scheduling problem

## Formal Description

### INPUT:

- A set  $J$  of  $n$  jobs  $\{j_1, j_2, \dots, j_n\}$
- job  $j_i$  is specified by two real numbers
  - $s(i)$ : start time of job  $j_i$
  - $f(i)$ : finish time of job  $j_i$
- A single server

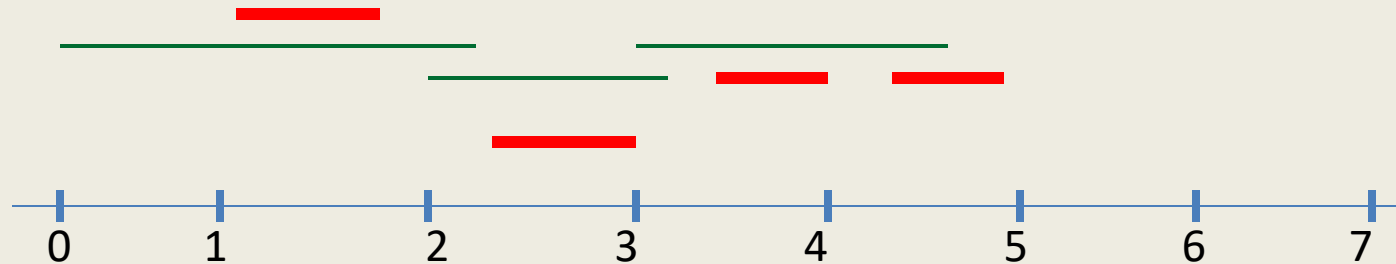
### Constraints:

- Server can execute at most one job at any moment of time and a job.
- Job  $j_i$ , if scheduled, has to be scheduled during  $[s(i), f(i)]$  only.

**Aim:** To select the **largest** subset of non-overlapping jobs which can be executed by the server.

# Designing **algorithm** for the problem

**Strategy 4:** Select the job with **earliest finish time**



## **Intuition:**

Selecting such a job will **free** the server **earliest**

➔ hence more no. of jobs might get scheduled.

# Algorithm “earliest finish time”

## Proof of correctness ?

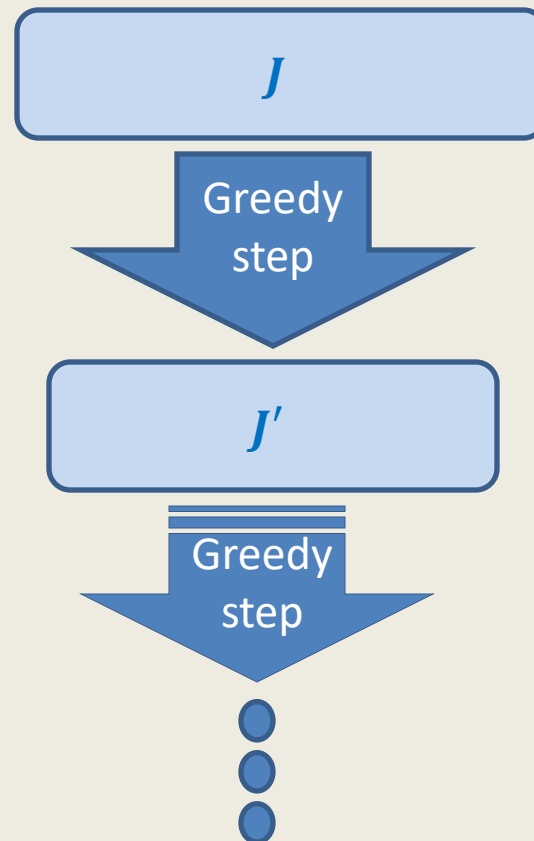
Let  $x \in J$  be the job with earliest finish time.

Let  $J' = J \setminus \text{Overlap}(x)$

**Algorithm** (Input : set  $J$  of  $n$  jobs.)

1. Define  $A \leftarrow \emptyset$ ;
2. **While**  $J \neq \emptyset$  **do**  
  { Let  $x \in J$  has earliest finish time;  
     $A \leftarrow A \cup \{x\}$ ;  
     $J \leftarrow J \setminus \text{Overlap}(x)$ ;  
  }  
3. Return  $A$ ;

**Lemma1 (last class):** There exists an optimal solution for  $J$  in which  $x$  is present.



# Algorithm “earliest finish time”

How to prove it ?

proof of correctness

**Proof of correctness ?**

Let  $x \in J$  be the job with earliest finish time.

Let  $J' = J \setminus \text{Overlap}(x)$

$\text{Opt}(J)$

**Lemma1**

$\text{Opt}(J')$

$$\text{Opt}(J) = \text{Opt}(J') + 1$$

$J$

Greedy  
step

$J'$

Greedy  
step

**Notation:**

$\text{Opt}(J)$ : the size of an optimal solution for  $J$ .

**Theorem:**  $\text{Opt}(J) = \text{Opt}(J') + 1.$

- Proof has two parts

$$\text{Opt}(J) \geq \text{Opt}(J') + 1$$

$$\text{Opt}(J') \geq \text{Opt}(J) - 1$$



Try to give a physical interpretation to these inequalities.

- Proof for each part is a proof **by construction**

# Algorithm “earliest finish time”

Proving  $\text{Opt}(J) \geq \text{Opt}(J') + 1$ .

**Observation:** start time of every job in  $J'$  is greater than finish time of  $x$ .

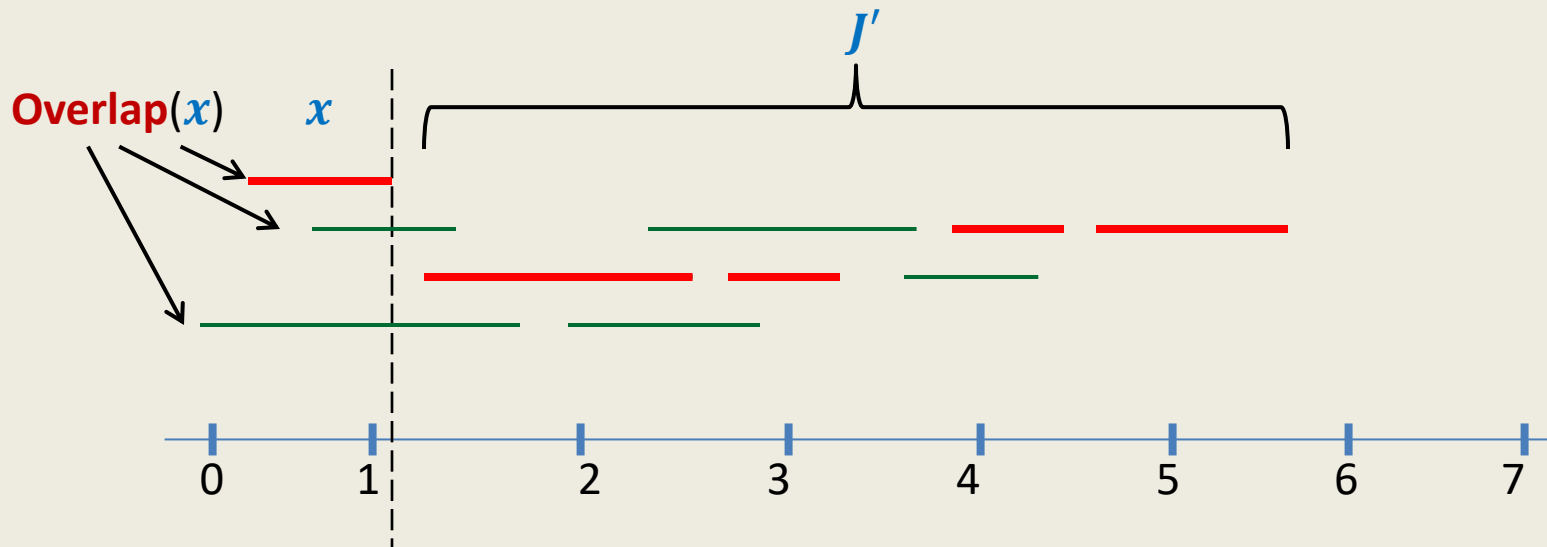
Let  $O'$  be any optimal solution for  $J'$ .

None of the jobs in  $O'$  overlap with  $x$ .

Hence  $O' \cup \{x\}$  is a

Therefore  $\text{Opt}(J) \geq |O'| + 1 = \text{Opt}(J') + 1$ .

From an **optimal solution** of  $J'$   
can you derive a solution for  $J$  with one extra job?





# Algorithm “earliest finish time”

Proving  $\text{Opt}(J') \geq \text{Opt}(J) - 1$ .

**Lemma1 (last class):** There exists an optimal solution for  $J$  in which  $x$  is present.

Let  $O$  be an optimal solution for  $J$  containing  $x$ .

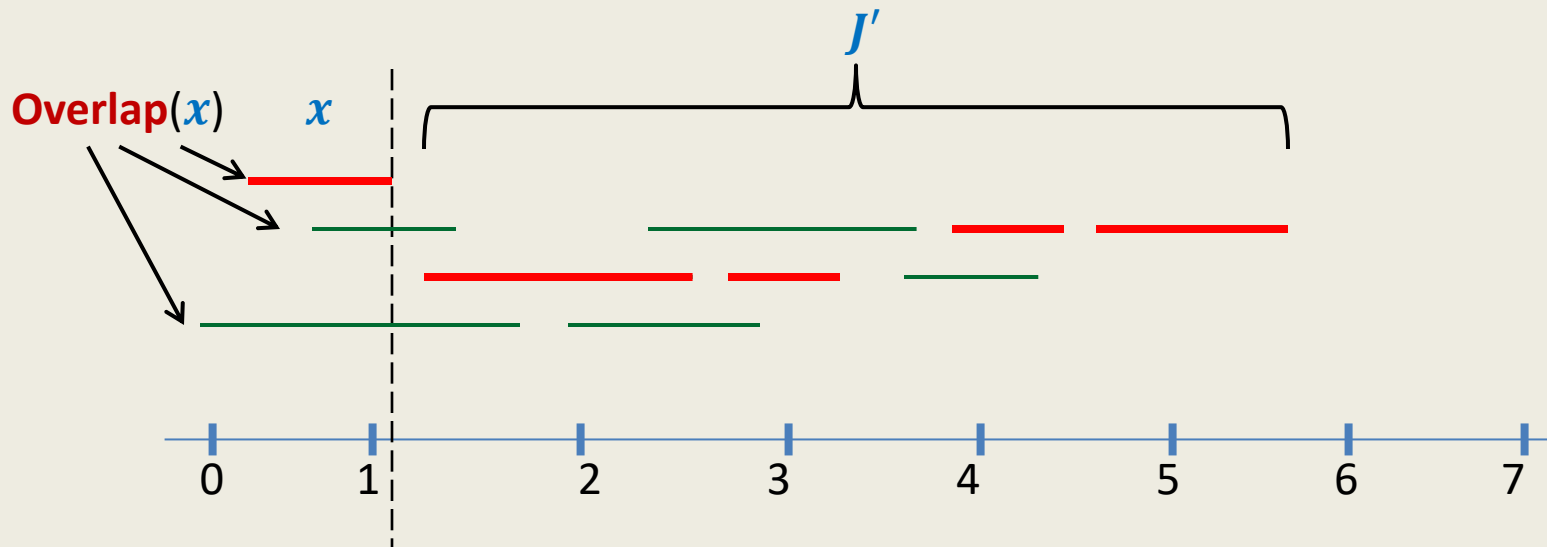
None of the jobs in  $O$  overlaps with  $x$ .

→ Every job from  $O$

From an **optimal solution** of  $J$   
can you derive a solution for  $J'$  with one job less?

Hence  $O \setminus \{x\}$  is a subset of non-overlapping jobs from  $J$ .

Therefore  $\text{Opt}(J') \geq |O| - 1 = \text{Opt}(J) - 1$ .



## Theorem:

Given any set  $J$  of  $n$  jobs, the algorithm based on “**earliest finish time**” approach computes the largest subset of non-overlapping job.

# $O(n \log n)$ implementation of the Algorithm

**Algorithm** (Input : set  $J$  of  $n$  jobs.)

1. Define  $A \leftarrow \emptyset$ ;

2. While  $J \neq \emptyset$  do

{ Let  $x \in J$  have earliest finish time;

$A \leftarrow A \cup \{x\}$ ;

$J \leftarrow J \setminus \text{Overlap}(x)$ ;

}

3. Return  $A$ ;

Maintain a **binary min-heap** for  $J$   
based on **finish time** as the key.

Sort  $J$  in increasing order of **start time**.

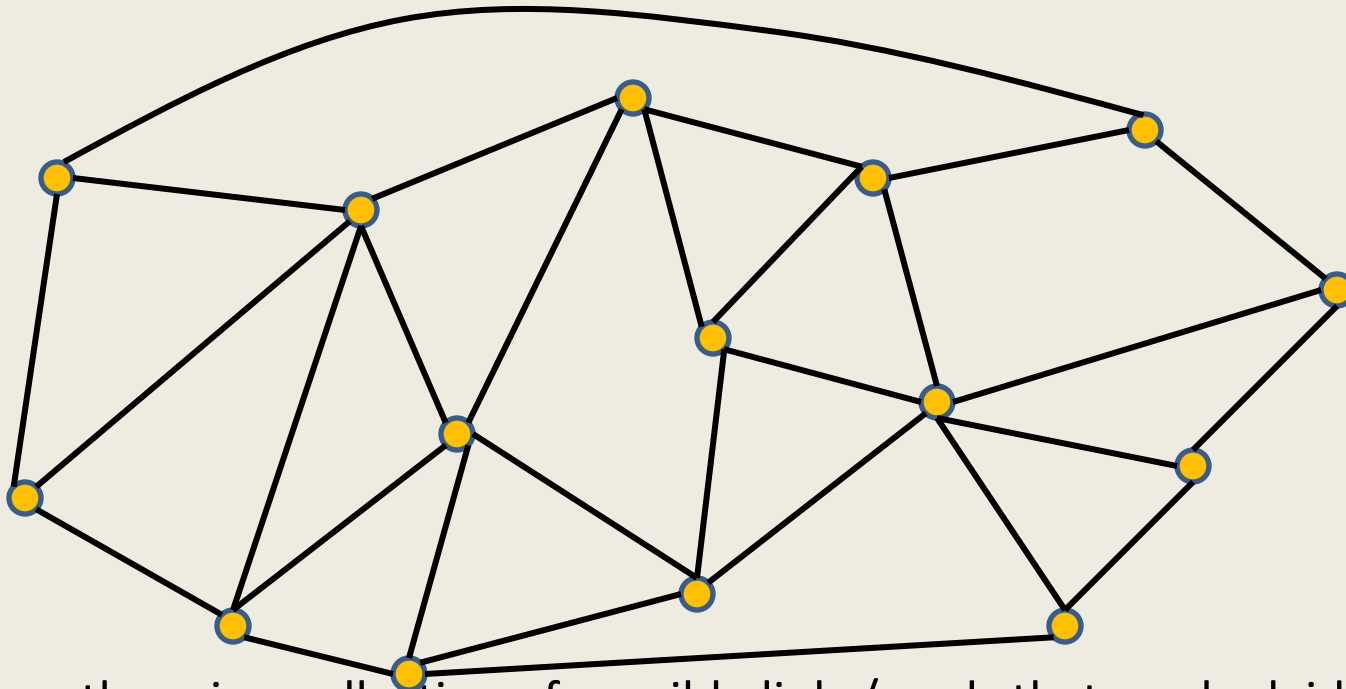
→  $O(n^2)$  time complexity is obvious

## Problem 2

First we shall give motivation.

# Motivation:

## A road or telecommunication network



Suppose there is a collection of possible links/roads that can be laid.  
But laying down each possible link/road is costly.

**Aim:** To lay down **least number** of links/roads to ensure **connectivity** between each pair of nodes/cities.

# Motivation

## Formal description of the problem

**Input:** an undirected graph  $G=(V,E)$ .

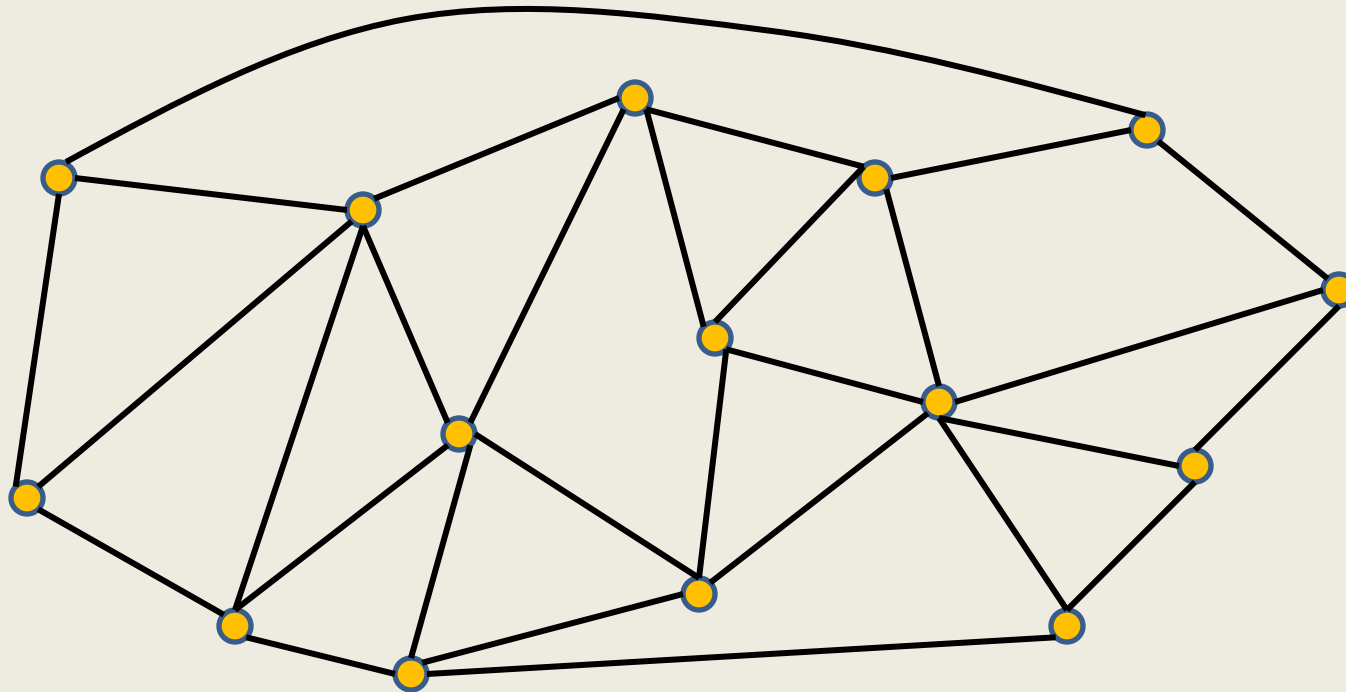
**Aim:** compute a **subgraph**  $(V,E')$ ,  $E' \subseteq E$  such that

- **Connectivity** among all  $V$  is guaranteed in the **subgraph**.
- $|E'|$  is **minimum**.

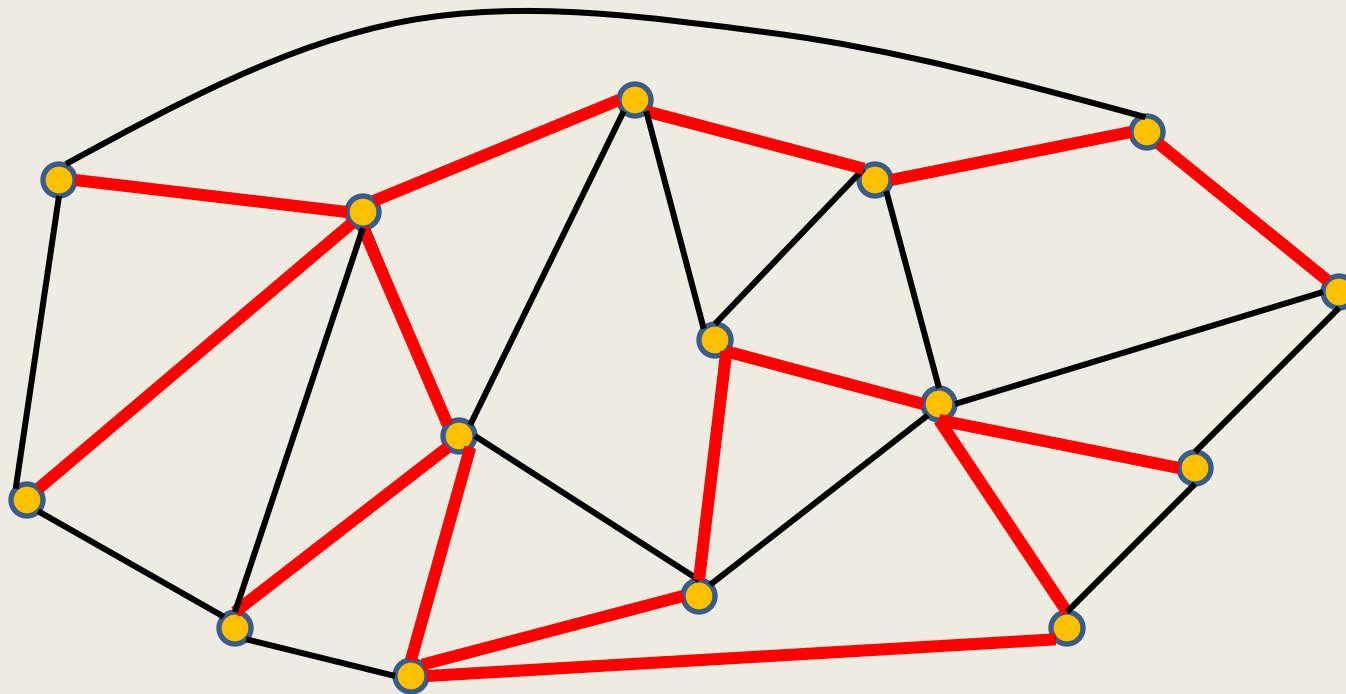


How will such a subgraph look like ?

# A road or telecommunication network



# A road or telecommunication network



No Yes No

Is this subgraph meeting our requirement ?



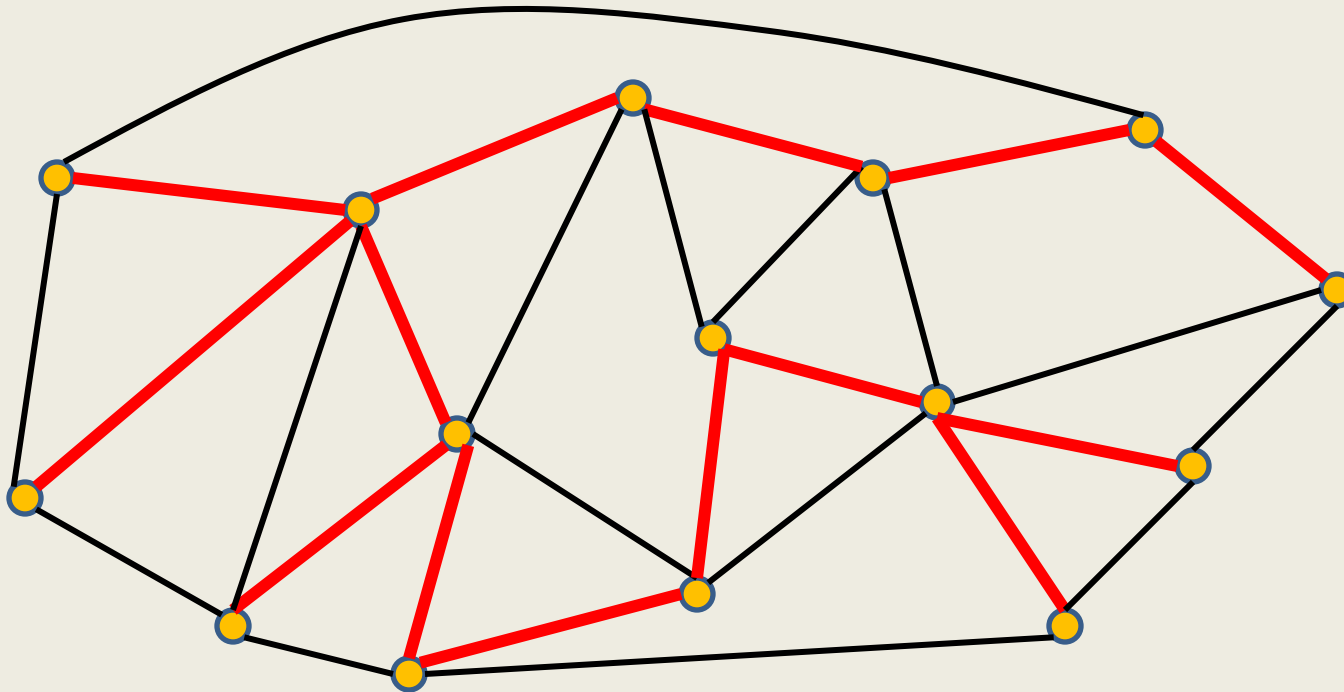
# A tree

The following definitions are **equivalent**.

- An undirected graph which is **connected** but does **not have any cycle**.
- An undirected graph where each pair of vertices has **a unique path** between them.
- An undirected **connected** graph on  $n$  vertices and  $n - 1$  edges.
- An undirected graph on  $n$  vertices and  $n - 1$  edges and **without any cycle**.

# A Spanning tree

**Definition:** For an undirected graph  $(V, E)$ , spanning tree is a **subgraph**  $(V, E')$ ,  $E' \subseteq E$  which is a tree.

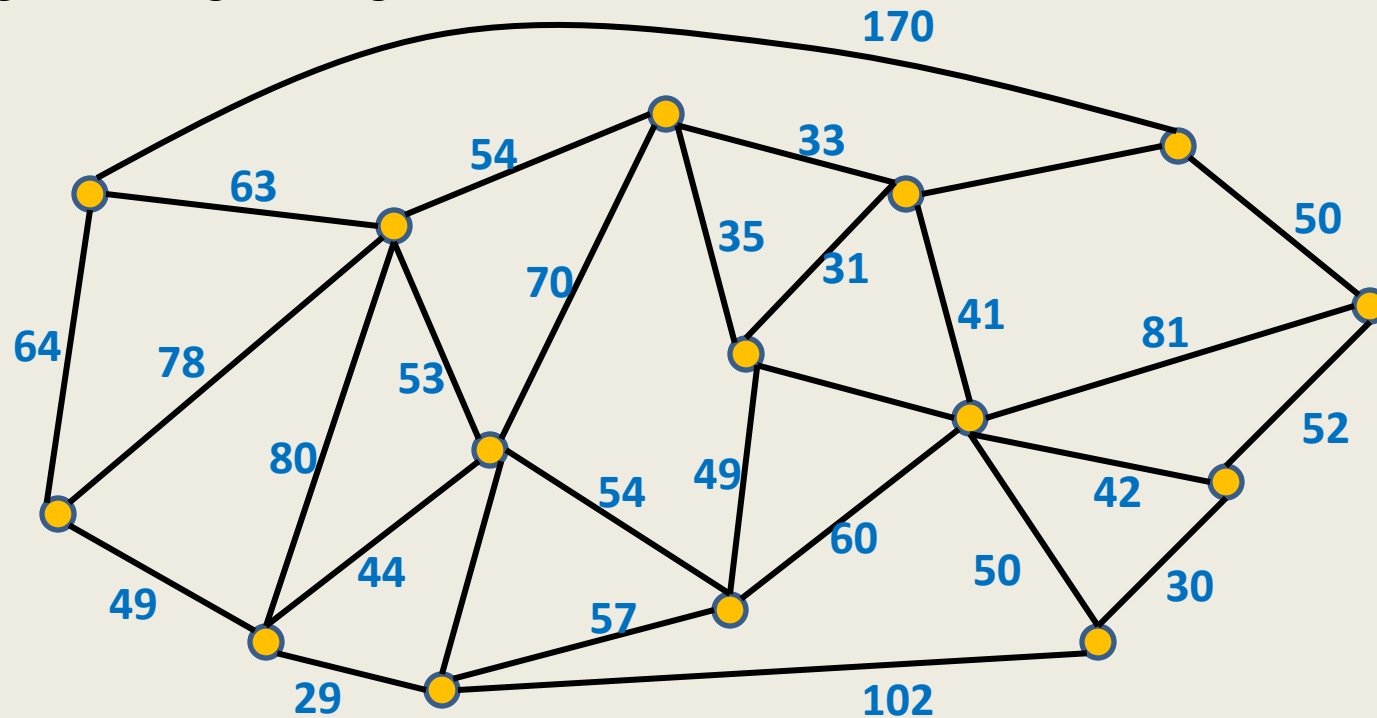


**Observation:** Given a spanning tree  $T$  of a graph  $G$ , adding a nontree edge  $e$  to  $T$  creates a unique cycle.

There will be total  $m - n + 1$  such cycles. These are called **fundamental cycles** in  $G$  induced by the spanning tree  $T$ .

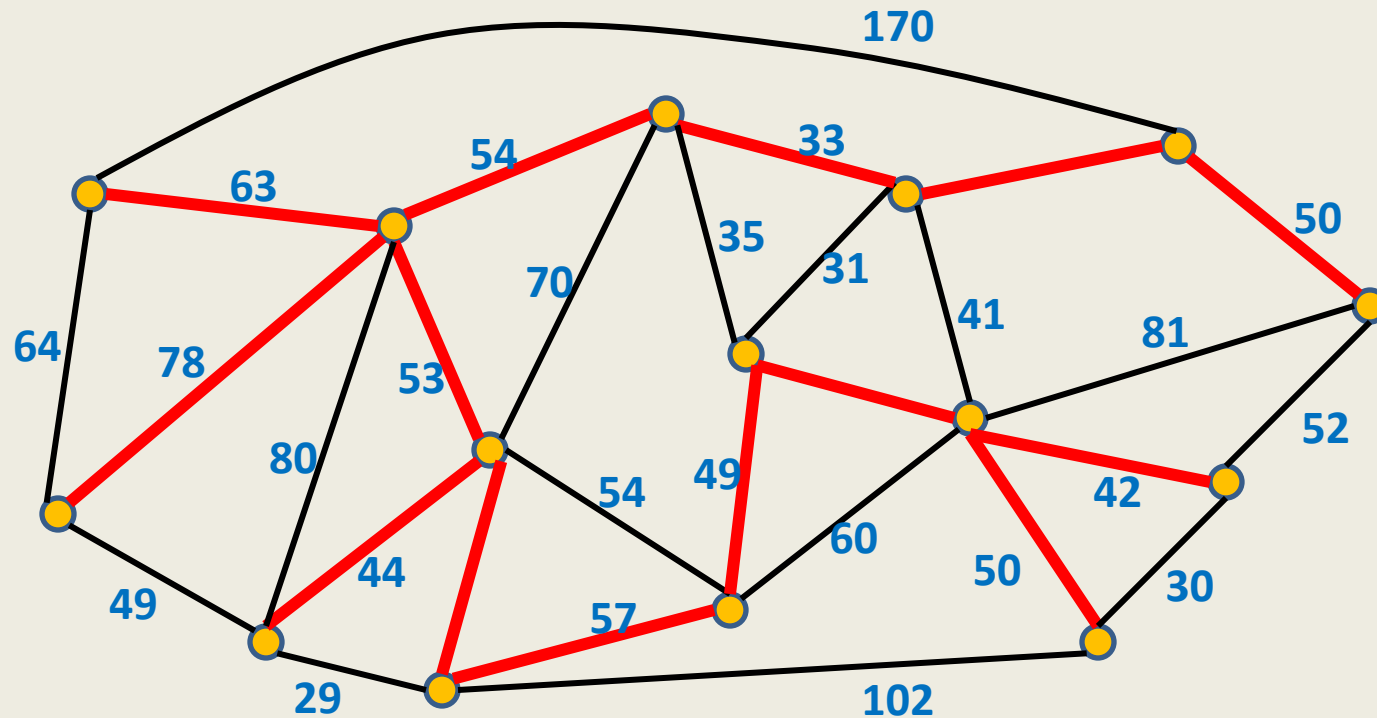
# A road or telecommunication network

Assign each edge a **weight/cost**.



**Adding more reality to the problem**

# A road or telecommunication network



Any arbitrary spanning tree (like the one shown above) will not serve our goal☹.

We need to select the spanning tree with **least weight/cost**.

# Problem 2

Minimum spanning tree

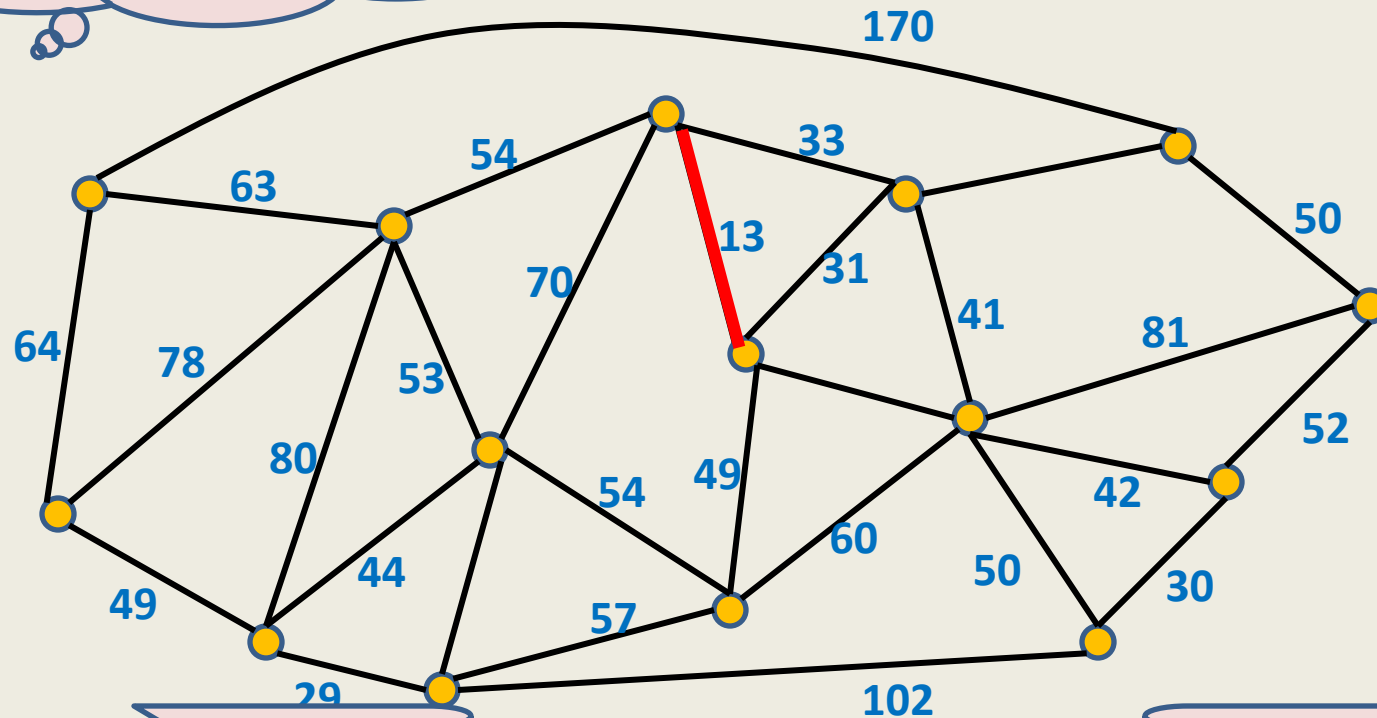
# Problem Description

**Input:** an undirected graph  $G=(V,E)$  with  $w: E \rightarrow \mathbb{R}$ ,

**Aim:** compute a **spanning tree**  $(V,E')$ ,  $E' \subseteq E$  such that  $\sum_{e \in E'} w(e)$  is **minimum**.

# How to compute a MST ?

The least weight edge  
should be in MST.  
But why ?



Look at the edge with weight 13. Is there any edge for which you feel  
strongly to be present in MST ?

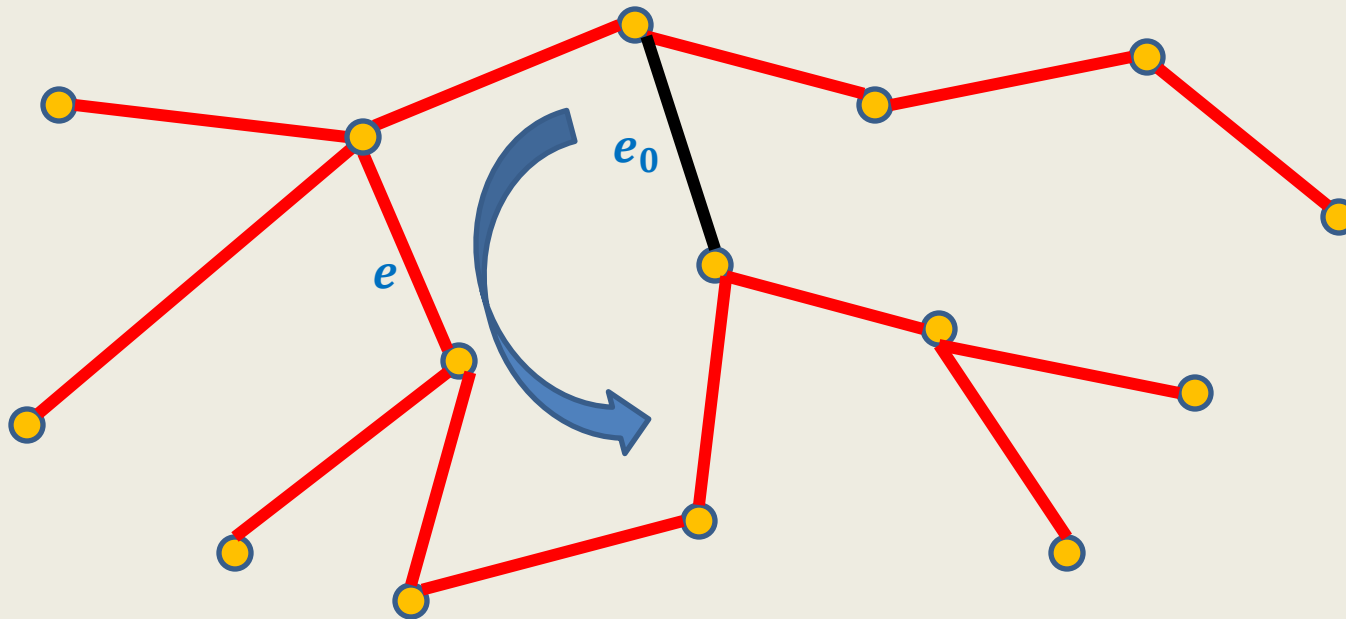
Let  $e_0 \in E$  be the edge of least weight in the given graph.

**Lemma2:** There is a **MST**  $T$  containing  $e_0$ .

**Proof:** Consider any **MST**  $T$ . Let  $e_0 \notin T$ .

Consider the fundamental cycle  $C$  defined by  $e_0$  in  $T$ .

Swap  $e_0$  with any edge  $e \in T$  present in  $C$ .





Let  $e_0 \in E$  be the edge of least weight in the given graph.

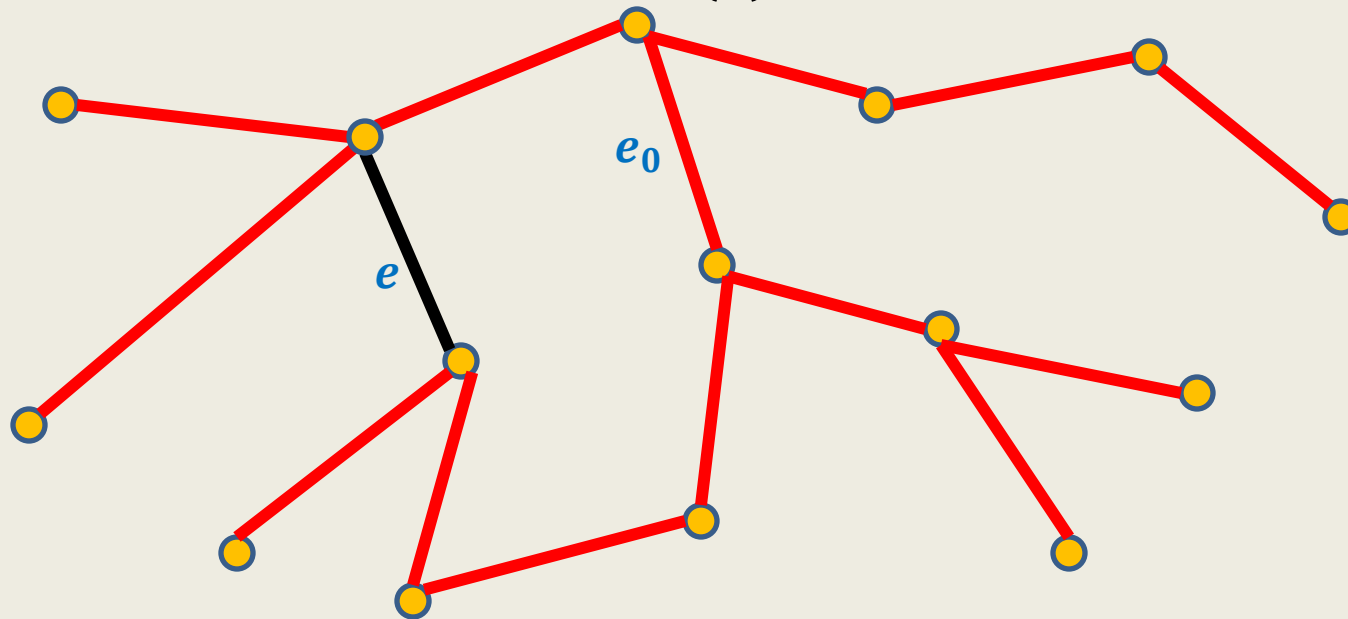
**Lemma2:** There is a **MST**  $T$  containing  $e_0$ .

**Proof:** Consider any **MST**  $T$ . Let  $e_0 \notin T$ .

Consider the fundamental cycle  $C$  defined by  $e_0$  in  $T$ .

Swap  $e_0$  with any edge  $e \in T$  present in  $C$ .

We get a spanning tree of weight  $\leq w(T)$ .



Try to translate Lemma2 to an algorithm for MST ?

with **inspiration** from the job scheduling problem 😊