Data Structures and Algorithms

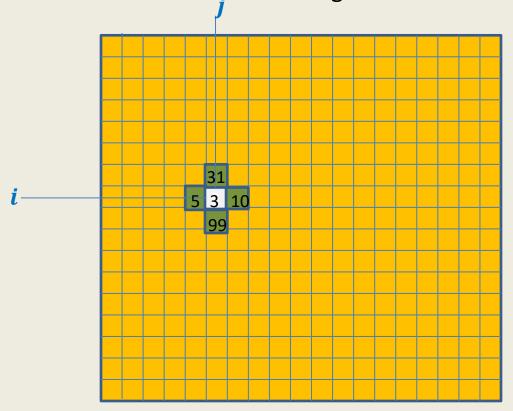
(**CS210A**) Semester I – **2014-15**

Lecture 5:

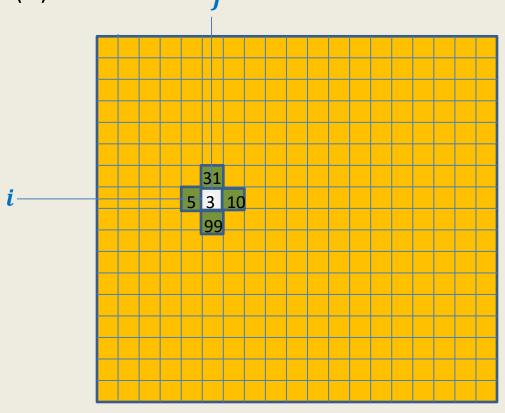
- Design of O(n) time algorithm for Local Minima in a grid
- A new problem : Data structure for Range-minima problem

LOCAL MINIMA IN A GRID

Definition: Given a $n \times n$ grid storing <u>distinct</u> numbers, an entry is local minima if it is smaller than each of its neighbors.



Problem: Given a $n \times n$ grid storing <u>distinct</u> numbers, output <u>any</u> local minima in O(n) time.



Two simple principles

1. Respect every new idea which solves a problem even partially.

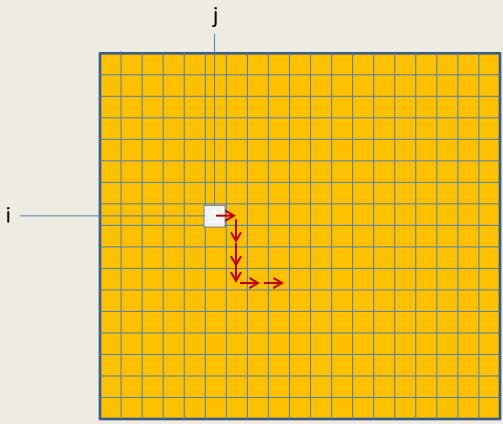
2. Principle of simplification:

If you find a problem difficult,

- → try to solve its simpler version, and then
- extend this solution to the original (difficult) version.

A new approach

Repeat: if current entry is not local minima, explore the neighbor storing smaller value.



A new approach

```
Explore()
{    Let c be any entry to start with;
    While(c is not a local minima)
    {
        c ← a neighbor of c storing smaller value
    }
    return c;
}
```

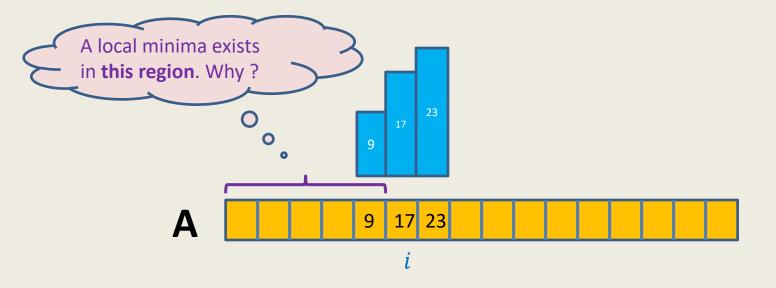
Question: What is the proof of correctness of **Explore**?

Answer:

- → It suffices if we can prove that While loop eventually terminates.
- → Indeed, the loop terminates since we never visit a cell twice.

A new approach

```
Explore()
   Let c be any entry to start with;
   While(c is not a local minima)
                                                                     How to apply this
      c ← a neighbor of c storing smaller value
                                                                        principle?
   return c;
Worst case time complexity : O(n^2)
           First principle:
                                                        Second principle:
       Do not discard Explore()
                                                       Simplify the problem
```



Theorem: There is a local minima in A[0,...,i-1].

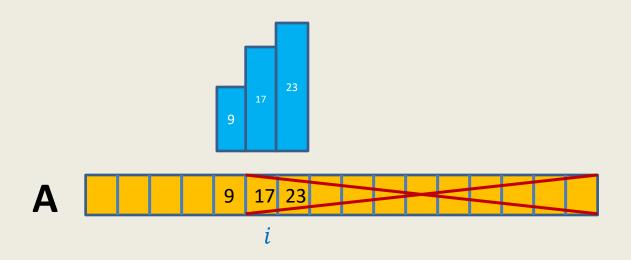
Proof: Suppose we execute **Explore()** from A[i-1].

Explore(), if terminates, will return local minima.

It will terminate without ever entering A[i,..., n-1].

Hence there is a local minima in A[0,...,i-1].

Algorithmic proof



Theorem: There is a local minima in A[0,...,i-1].

 \rightarrow We can confine our search for local minima to only A[0,..., i-1].



→Our problem size has reduced.

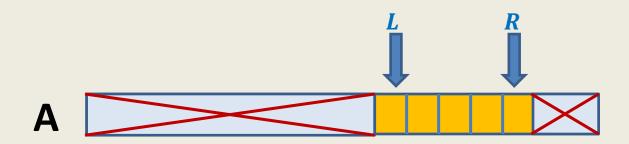
Question: Which i should we select so as to reduce problem size significantly?

Answer: *middle* point of array **A.**

(Similar to binary search)

```
int Local-minima-in-array(A) {
                                                                            O(\log n)
      L \leftarrow 0;
                                                       How many
      R \leftarrow n-1;
                                                       iterations?
     found ← FALSE;
     while( not found
           mid \leftarrow (L + R)/2;
            If (mid is a local minima)
                                                                  O(1) time
                  found ← TRUE;
                                                                   in one iteration
           else if(A[mid + 1] < A[mid])
                                              L \leftarrow mid + 1
                   else R \leftarrow mid - 1
      return mid; }
                                                                 Proof of correctness?
\rightarrow Running time of the algorithm = O(\log n)
```

(Proof of correctness)



Assertion: In the beginning of each iteration, the following assertion holds "A local minima of array **A** exists in A[L,...,R]."

Question: How to prove the assertion?

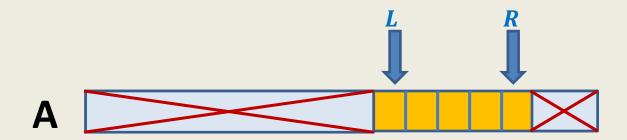
Hint: Express it <u>differently</u>.

"A[L] < A[L-1]" and "A[R] < A[R+1]".

Homework: Make sincere attempts to prove the assertion.

Hint: mathematical Induction ... focus on an iteration... use Explore() ...

(Proof of correctness)



Assertion: In the beginning of each iteration, the following assertion holds (A[L] < A[L-1]) and (A[R] < A[R+1]).

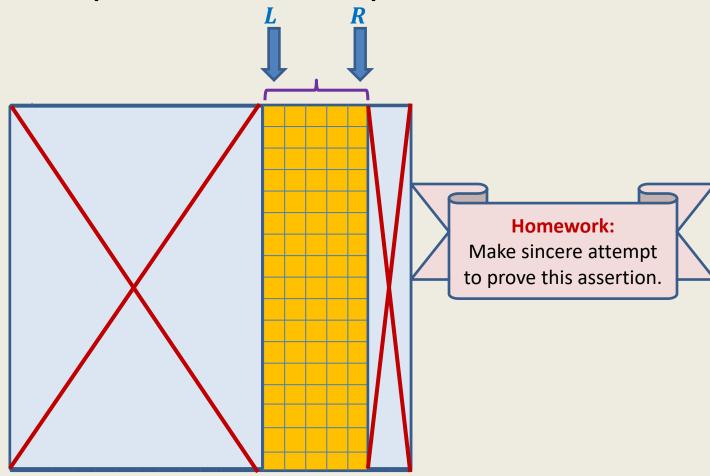
Homework: How to prove the correctness of the algorithm using the assertion?

Theorem: A local minima in an array storing n distinct elements can be found in $O(\log n)$ time.

(extending the solution from 1-D to 2-D) A local minima exists in this region. Why? mid Smallest element Execute Explore() of the column from M[i, mid + 1]

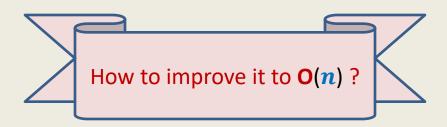
```
Int Local-minima-in-grid(M) // returns the column containing a local minima
      L \leftarrow 0;
      R \leftarrow n-1:
     found ← FALSE;
      while(not found)
            mid \leftarrow (L + R)/2;
            If (M[*, mid]) has a local minima) found \leftarrow TRUE;
                                                                                 O(n) time
              else { let M[i, mid] be the smallest element in M[*, mid] < O(n) time
                                                                                             O(n)
                      if(M[i, mid + 1] < M[i, mid]) \quad L \leftarrow mid + 1;
                                                                                             time
                      else R \leftarrow mid - 1
      return mid;
                                                                  Proof of correctness?
\rightarrow Running time of the algorithm = O(n \log n)
```

(Proof of Correctness)



Assertion: In the beginning of each iteration, the following assertion holds

Theorem: A local minima in an $n \times n$ grid storing distinct elements can be found in $O(n \log n)$ time.



Local minima in a grid in O(n) time

Let us carefully look at the calculations of the running time of the current algo.

$$cn + cn + cn + \dots$$
 (log n terms) ... + $cn = O(n \log n)$

What about the following series

$$c\frac{n}{2} + c\frac{n}{4} + c\frac{n}{8} + \dots$$
 (log *n* terms) ... + *cn* = ?

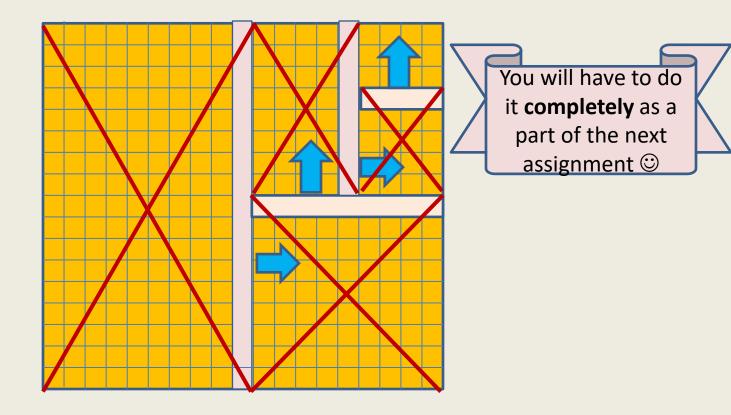
It is
$$2cn = O(n)$$
.



Get an !DEA from this series to modify our current algorithm

Local minima in a grid in O(n) time

Bisect alternatively along rows and column



Theorem:

Given an $n \times n$ grid storing n^2 distinct elements, a local minima can be found in O(n) time.

Question:

On which algorithm paradigm, was this algorithm based on ?

- Greedy
- Divide and Conquer
- Dynamic Programming

Range-Minima Problem

A Motivating example to realize the <u>importance</u> of data structures

Range-Minima Problem

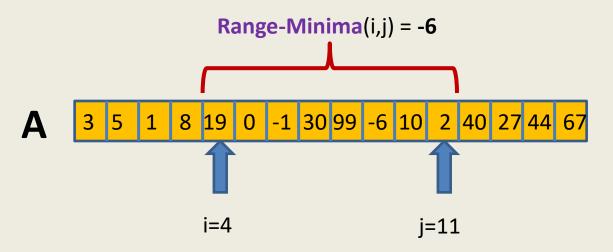
Given: an array **A** storing **n** numbers,

Aim: a data structure to answer a sequence of queries of the following type

Range-minima(i,j): report the smallest element from A[i],...,A[j]

Let A store one million numbers

Let the number of queries be 10 millions



Range-Minima Problem

Question: Does there exist a data structure which is

```
    Compact
        (O(n log n) size)
    Can answer each query efficiently?
```

(**O**(**1**) time)

Homework 4: Ponder over the above question.

(we shall solve it in the next class)