### Data Structures and Algorithms (CS210A)

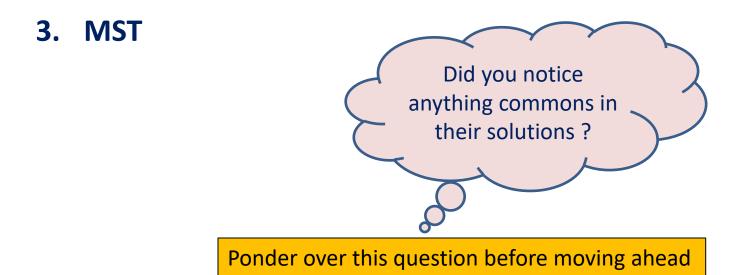
#### Lecture 37

• A new algorithm design paradigm: Greedy strategy

part IV

### **Problems** solved till now

- 1. Job Scheduling Problem
- 2. Mobile Tower Problem



### **Problem 1** Job scheduling Problem

#### **INPUT:**

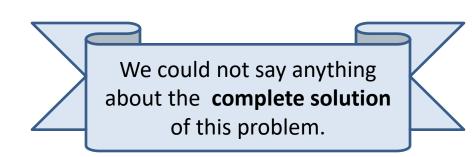
- A set **J** of **n** jobs  $\{j_1, j_2, ..., j_n\}$
- job  $j_i$  is specified by two real numbers
  - s(i): start time of job  $j_i$
  - f(i): finish time of job  $j_i$
- A single server



- Server can execute <u>at most one job</u> at any moment of time and a job.
- Job  $j_i$ , if scheduled, has to be scheduled <u>during[s(i), f(i)] only</u>.

#### Aim:

To select the **largest** subset of **<u>non-overlapping</u>** jobs which can be executed by the server.



### **Problem 1** Job scheduling Problem

#### INPUT:

- A set **J** of **n** jobs  $\{j_1, j_2, ..., j_n\}$
- job **j**<sub>i</sub> is specified by two real numbers

**s**(*i*): start time of job *j<sub>i</sub>* 

f(i): finish time of job  $j_i$ 

• A single server

#### **Constraints:**

- Server can execute <u>at most one job</u> at any moment of time and a job.
- Job  $j_i$ , if scheduled, has to be scheduled <u>during[s(i), f(i)] only</u>.

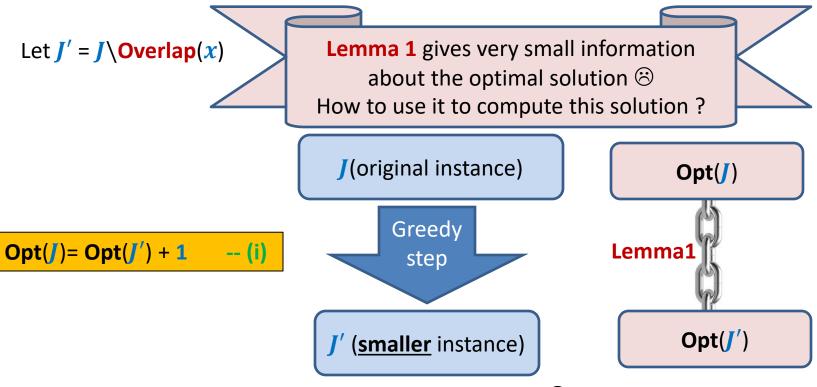
#### Aim:

To select the **largest** subset of **<u>non-overlapping</u>** jobs which can be executed by the server.

# All that we could do was to make a local observation

Let  $x \in J$  be the job with earliest finish time.

**Lemma1** : There exists <u>an</u> optimal solution for J in which x is present.



Equation (i) hints at recursive solution of the problem  $\bigcirc$ 

### **Theorem:** Opt(J) = Opt(J') + 1.

Proof has two parts
 Opt(J) ≥ Opt(J') + 1

 $Opt(J') \ge Opt(J) - 1$ 

• Proof for each part is a proof by **construction** 

## Problem 2 Mobile Tower Problem

#### **Problem statement:**

We could not say anything about the **complete solution** of this problem.

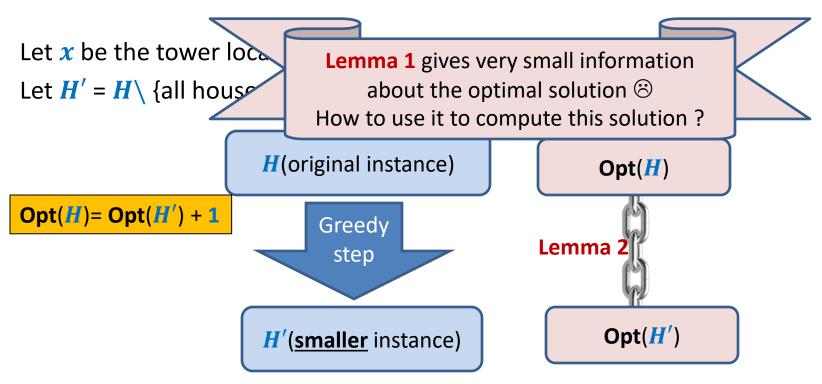
There is a set H of n houses located along a rol

We want to place mobile towers such that

- Each house is **<u>covered</u>** by at least one mobile tower.
- The number of mobile towers used is **least** possible.

## All that we could do was to make a local observation

**Lemma 2**: There is an optimal solution for the problem in which the <u>leftmost</u> tower is placed at distance d to the right of the first house.



Equation (i) hints at recursive solution of the problem  $\textcircled{\odot}$ 

### What is a greedy strategy ?

A strategy that is

- Based on some **local** approach
- With the **objective to optimize** some function.

#### Note:

Recall that the divide and conquer strategy takes a **global approach**.

### **Design of a greedy algorithm**

Let **A** be an instance of an optimization problem.

- 1. Make a local observation about the solution.
- Use this observation to express optimal solution of A in terms of
  - Optimal solution of <u>a smaller instance</u> A'
  - Local step

Greedy step J'(<u>smaller</u> instance)

**J**(original solution)

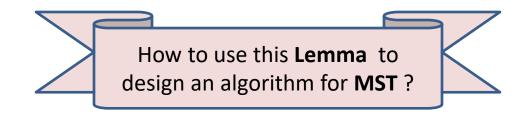
- 3. This gives a recursive solution.
- 4. Transform it into iterative one.

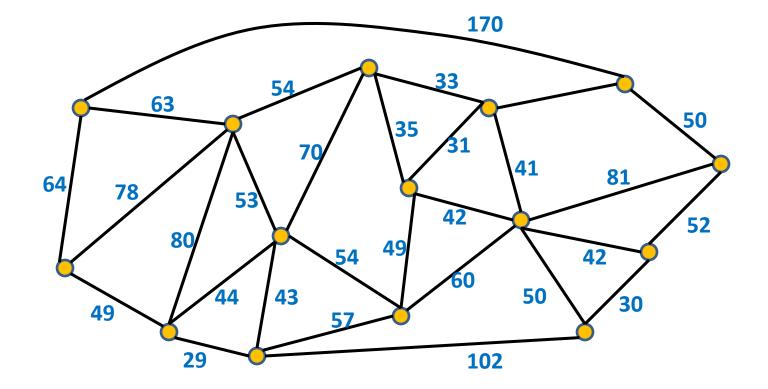
### MST

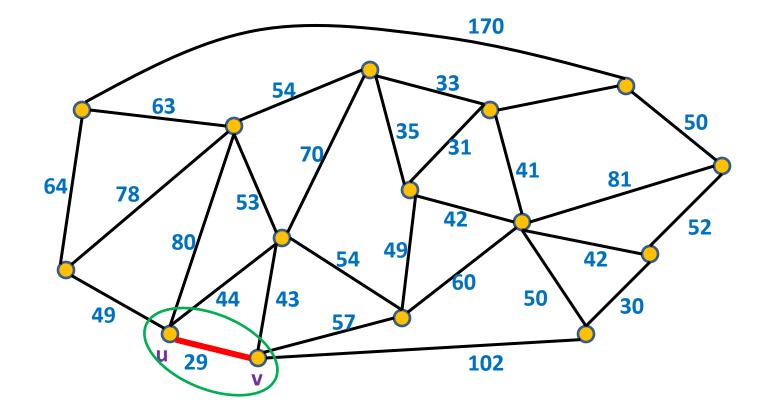
**Input:** an undirected graph G = (V, E) with w:  $E \rightarrow \mathbb{R}$ ,

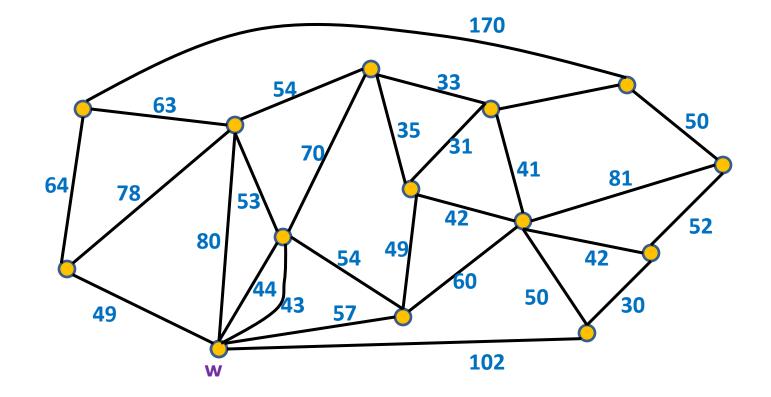
Aim: compute a spanning tree  $(V, E'), E' \subseteq E$  such that  $\sum_{e \in E'} w(e)$  is minimum.

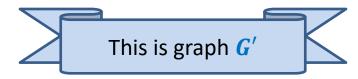
Lemma If you have understood a generic way to design a greedy algorithm, then try to solve the MST problem. If  $e_0 \in E$  is the eage or least weight in G, then there is a **IVISI** *I* containing  $e_0$ .











Let (u,v) be the least weight edge in G = (V, E). Transform G into G' as follows.

- Remove vertices u and v and add a new vertex w
- For each edge  $(u,x) \in E$ , add edge (w,x) in G'.
- For each edge  $(v,x) \in E$ , add edge (w,x) in G'.
- In case of multiple edges between **w** and **x**, keep only the **lighter** weight edge.

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Theorem1: W_MST(G) = W_MST(G') + w(u,v)
Proof: (by construction)
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1. 
$$W_MST(G) \le W_MST(G') + w(u,v)$$
 straightforward  
2.  $W_MST(G') \le W_MST(G) - w(u,v)$  Use Lemma 3  
(Give all details of the proof as a homework)

### Problem 4 Overlapping Intervals

The aim of this problem is to make you realize that it is sometime very nontrivial to design a greedy algorithm. In particular, it is quite challenging to design the smaller instance. In the end semester exam of the course, no problem of this level of difficulty will be asked © Problem 4 Overlapping Intervals

#### **Problem statement:**

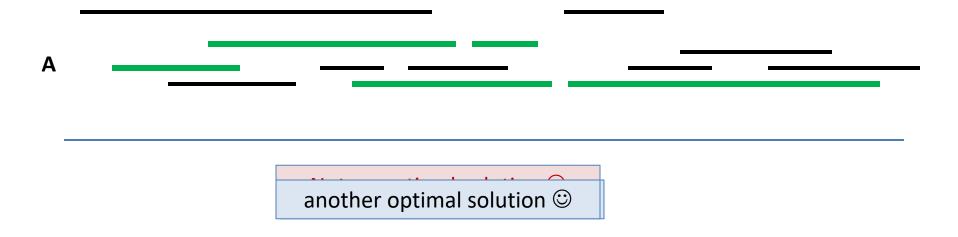
Given a set **A** of *n* intervals, compute smallest set **B** of intervals so that for every interval I in  $A \setminus B$ ,

Α

#### **Problem statement:**

Given a set **A** of *n* intervals, compute smallest set **B** of intervals so that

for every interval I in  $A \setminus B$ , there is some interval in **B** which overlaps/intersects with I.



#### Strategy 1

Interval with maximum length should be there in optimal solution

#### Intuition:

Selecting such an interval will cover maximum no. of other intervals

There is a counter example  $\otimes$ 

#### Strategy 1

Interval with maximum length should be there in optimal solution

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There is a counter example 😕

#### Strategy 2

Interval that overlaps maximum no. of intervals should be there in optimal solution

#### Intuition:

Selecting such an interval will cover maximum no. of other intervals

There is a counter example  $\otimes$ 

#### Strategy 2

Interval that overlaps maximum no. of intervals should be there in optimal solution

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Interval that overlaps maximum no. of intervals should be there in optimal solution

Not an optimal solution 😕

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Interval that overlaps maximum no. of intervals should be there in optimal solution

An optimal solution has size 2.

#### Think for a while :

After failure of two strategies, how to proceed to design the algorithm.

Let **I**\* be the interval with earliest finish time.

Let I' be the interval with **maximum** finish time overlapping I\*.



Lemma1: There is an optimal solution for set A that contains I'. Proof:(sketch):

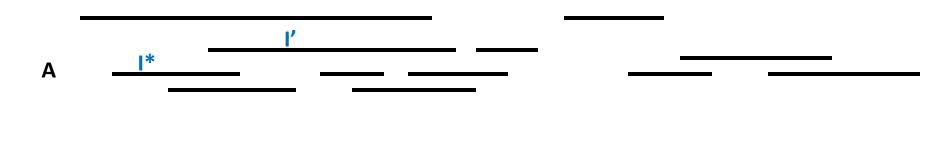
If I\* is overlapped by any other interval in the optimal solution, say I^,

I' will surely overlap all intervals that are overlapped by I^

→ Swapping I^ by I' will still give an optimal solution.

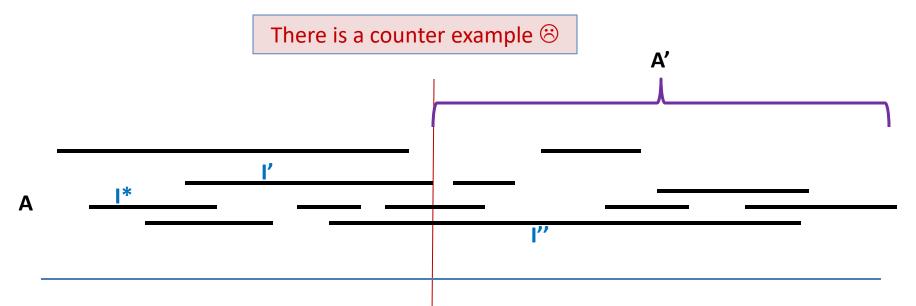
Exploit the fact that I\* has earliest finish time for this claim.

Question: How to obtain smaller instance A' using Lemma 1 ?



**Question:** How to obtain smaller instance **A'** using **Lemma 1**?

Naive approach : remove from A all intervals which overlap with I'. This is A'.



The problem is that some deleted interval (in this case I") could have been used for intersecting many intervals if it were not deleted. But deleting it from the instance disallows it to be selected in the solution.

### Homework for the summer break

- How will you form the smaller instance ?
- Design an algorithm for the problem.
- Give a neat, concise, and formal proof of correctness of the algorithm.

If you try <u>sincerely</u> and <u>don't give up</u> quickly, you will surely be able to solve this problem.

We can discuss it during next semester in some doubt clearing session. You have to bear with me for one more semester in CS345 ©.